

Engineering Principles Of Combat Modeling And Distributed Simulation

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The combat modeling section introduces the main concepts for modeling of the environment, movement, effects, sensing, communications, and decision making. The distributed simulation section focuses on the challenges of current simulation interoperability standards that support dealing with them.

TUTORIAL ON THE ENGINEERING PRINCIPLES OF COMBAT MODELING ...

well engineering principles of combat modeling and distributed simulation is the first book of its kind to address the three perspectives that simulation engineers must master for successful military specifically the chapter examines how the agent metaphor can improve combat modeling and in what

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Summary: Explore the military and combat applications of modeling and simulationEngineering Principles of Combat Modeling and Distributed Simulation is the first book of its kind to address the three perspectives that simulation engineers must master for successful military and defense related modeling: the operational view (what needs to be modeled); the conceptual view (how to do combat modeling); and the technical view.